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Breath of Fire II Authorized Game Secrets (Secrets of the Games Series)

Steve Peterson

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#2027244 in Books 1996-03 10.75 x 8.75 x .501, #File Name: 076150396X208 pages | File size: 26.Mb

Steve Peterson : Breath of Fire II Authorized Game Secrets (Secrets of the Games Series) before purchasing it in order to gauge whether or not it would be worth my time, and all praised Breath of Fire II Authorized Game Secrets (Secrets of the Games Series):

1 of 1 people found the following review helpful. Solid guide, but not as good as Prima's Breath of Fire 1 GuideBy Michael DisalvoThis is a pretty good guide, but not as good as Rusel Demaria's Breath of Fire 1 Prima strategy guide. The guide includes info about characters such as spells they learn and other aspects. In addition, it lists weapons, items and other information throughout the guide. However, only the first two chapters of 10+ in the walkthrough have maps. Afterwards, it's just text and screenshots. Fortunately, the directions are well written and the screenshots help, but it's a disappointment that there's no maps beyond chapter 2 of the main walkthrough. Another really helpful aspect of this guide is that it tells you about a lot of secret sidequests in the game and gives decent advice on how to become

overpowered or get gold a lot more easily. Overall, worth buying, but no maps and a few typos here and there are the flaws of this guide. 0 of 0 people found the following review helpful. Amazing game, quality guide! By NasaQuality from the seller was better than expected; only posted as fair-good but I received a guide that had minimal to no wear with the exception of a crease on the cover ~1/2" from the right bottom corner. The insides look to never have been read, very vibrant, and the binding is exceptionally tight. Loved this game growing up, but as a kid with no internet it was tough to navigate. Spent way too much money renting it! I have started picking up old games I never beat, and I love this game as much as before! 0 of 0 people found the following review helpful. Very Handy Guide By C.

DeGuelle This is a quite detailed guide book for anyone wishing to get the most out of BOF2. The text is extensive, and screenshots are numerous. Most of the book is in greyscale, but red is used for maps, headings, important notes, and official artwork sketches. There is also a beautiful color section at the end of the book that provides a bio for each character. Early in the guidebook, entire maps of towns and dungeons are provided, but that doesn't last long. Text directions are still provided for those who need/want to be walked right through the dungeons. I usually mark up my guidebooks as I play through them, and looking back, there are a number of inaccuracies in the text. Most are trivial (such as in the weapon table at the end where the attribute column was shifted by one cell, indicating that a certain weapon provided +25 wisdom, when it was actually the weapon above that provided the wisdom). One dungeon tells you to go southwest, when you should go southeast. However nothing is so large as to make the game difficult. I do appreciate that they withheld certain aspects of the game that could make it significantly less enjoyable to play (for example the gold bar trick that would essentially provide infinite money). Whether intentional or not, the world map is missing some fishing spots. I expect some of this may be due to the rush which with the book was published: "we had only so many hours to spend on this part of the game, and we had not placed these two [villagers] by press time. Besides, we wanted to leave at least one mystery for you!". At least they have a sense of humor about it, in addition to telling you that there is info missing. Overall a very nice guide for a wonderful game.

Evil lurks beneath the peaceful surface as demons awake across the land. Only you, Ryu the Dragon, can uncover the deadly secrets that disguise their sinister intent! But how can one dragon defeat such a vast unholy plot? Breath of Fire II Authorized Game Secrets has the power Ryu needs to banish evil from his home forever! From exploring Mt. Fubi to the final battle between good and evil, Breath of Fire II Authorized Game Secrets makes sure you go straight to the heart of the action. Inside find out how to: Use magical transformations to gain new powers (and secret animations) Look up details, hints, tips, and insights on any item, spell, piece of armor, weapon, or monster Hide, hunt, fish, fight, practice medicine, and build structures successfully Discover the hidden ending and the secret character that only the insiders have known about until now! Breath of Fire II Authorized Game Secrets is the key to your triumph over evil!

For the battle ahead, you need all you can get!