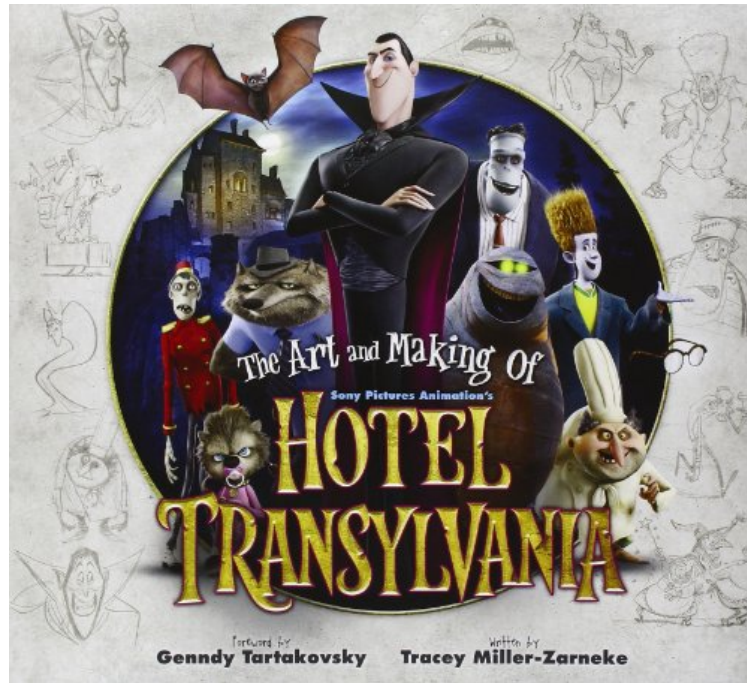


(Ebook free) The Art and Making of Hotel Transylvania

The Art and Making of Hotel Transylvania

Tracey Miller-Zarneke

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Tracey Miller-Zarneke : The Art and Making of Hotel Transylvania before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Art and Making of Hotel Transylvania:

0 of 0 people found the following review helpful. Nice "art of" book for any collection By K. Truett When I purchase "art of" books, the main thing I'm interested in is character sketches and concept art. I love to see how characters evolve over time and the thought process behind their creation (the sketchier the sketches the better IMO). This book has some nice character studies and break downs so it's a great piece. Only thing I'd bugged about is more than half the book has nothing but environment art work. That's cool if that's your thing, but I wish there wasn't so much of it and they instead filled pages with more character designs. Overall good book! 0 of 0 people found the following review helpful. The best BG design emphasised "art of" book. By Customer Probable one of the best "Art of" books. The rough sketches, concept art and storyboards are informative; this particular book is one of the best for information and ideas on background designs. 0 of 0 people found the following review helpful. A lot of nice sketches and character designs and background designs that inspired ... By Customer A lot of nice sketches and character designs and background designs that inspired to become what it is now a great film enjoyable for kids. I recommend this for anyone who wants to see the progress of character designs and background process. Overall amazing quality pictures and amazing sketches.

The Art and Making of Hotel Transylvania brings to (undead) life a fresh new spin on the classic horror monsters like Dracula, Frankenstein, the Mummy, Werewolf, and the Invisible Man from Sony Pictures Animation and director Genndy Tartakovsky - creator of Samurai Jack and executive producer and director of Star Wars: Clone Wars

animated series. The story features Dracula, owner of a lavish five-star resort hotel for monsters, away from the human world. On one special weekend, he invites some of the world's most famous monsters to celebrate his daughter's 118th birthday. For Drac, catering to all these monsters is no problem, but his world could come crashing down when one ordinary guy stumbles into the hotel and takes a shine to his daughter, Mavis. Featuring over 400 pieces of concept art, character sketches, storyboards and digital art, along with interviews with key filmmakers and crew, this full-color book is truly a spooky but fun treat for the eyes!

"Attractively designed spreads, ready to inspire kids who love to draw. A good mix of eye candy and production info, this handsome volume will appeal to monster fans, artists, and up-and-coming filmmakers." *School Library Journal*
"Titans lavish new tome *The Art and Making of Hotel Transylvania* gives a gorgeous peek at how this whimsical monster mash came together." *Kirkus*
"This lush new book is a must have for fans and for anyone looking to dig deep into character design progressions. Is the be-all, tell-all book about Sony Pictures Animation's computer-graphics and 3-D *Hotel Transylvania* animated feature. Stands out among all the other coffee-table animation-art books. *Animation World*" a gratifying treat for the eyes." *Critiques 4 Geeks*
"its downright scary how packed this book is with great imagery." *Beyond the Marquee*
The writing, by Tracey Miller-Zarneke, is clever and engaging and the aforementioned artwork, provided by more than a dozen animators, is amazing. *Into the Dark* This book is sure to interest graphic design nerds and anyone else engaged by the film. *Somewhat Nerdy*
About the Author Tracey Miller-Zarneke has long been fascinated with the world of animation, way beyond her credited roles on the feature films *Meet the Robinsons*, *Chicken Little* and *The Emperor's New Groove*. She has written several books on the art of animation, including *The Art and Making of Cloudy With a Chance of Meatballs*, *The Art of Kung Fu Panda 2* and *The Art of How to Train Your Dragon*.