

[Free and download] The Art and Making of Monster House

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J.W. Rinzler

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#141113 in Books Insight Editions 2006-08-01 Original language: English PDF # 1 11.52 x 1.28 x 10.56l, 3.00 #File Name: 1933784008160 pages | File size: 65.Mb

J.W. Rinzler : The Art and Making of Monster House before purchasing it in order to gage whether or not it would be worth my time, and all praised The Art and Making of Monster House:

4 of 4 people found the following review helpful. Scrapbook GoodnessBy Parka[[VIDEOID:28464411]]This is the art book that started all the scrapbook-styled art books. It's easily the best and it still is. Inside the book's cardboard cover is a top quality glossy dust jacket. This book has 160 pages and is literally filled to the brim with tons of stuff. There are "collectible" cards, storyboards, small booklets, post-it notes and amazing beat boards. The breathtaking beat boards sometimes take up to 2 pages. The photos I've taken below just didn't do enough justice, compared to holding the book and flipping through those pages yourself. The book is divided into 2 main parts. The first part talks on the making of Monster House. It's where they come up with the conceptualizing for the movie. Topics such as character designs, lighting, music, the artists and actors to employ. The second part is the art and story of Monster House. There are hundreds of storyboard panels fully painted. The main artists for the beat boards are Khang Le and Chris Appelhans. Included also are some 3D models and miniatures photos, showing how certain scenes are framed. Every page entices me to flip to the next, yet the beautiful artwork just make it so difficult to. It's a thoroughly enjoyable and fun book. (More pictures are available on my blog. Just visit my profile for the link.) 1 of 1 people found the following review helpful. Great "Art of" bookBy Ozgur Ustundag This is a great art and making of book, in fact it is more than

just a regular book, with all the included trading cards that describes each character of the movie, actual post-it notes, sheets of notebook pages (that main characters wrote their notes on) and envelopes popping out of it. The sketches and production paintings are stunning and you can also find detailed information about 3d development process for the monster house itself. Overall this is a multi-dimensional (literally) colorful book that you must get if you are somewhat involved with 3d graphics, feature animation and art. 0 of 0 people found the following review helpful. Great Book By cbokay Great book.

As much a testament to the art of the book as the art of animation, *The Art and Making of Monster House* is presented in lavish four-color throughout, with highlights of some of the film's most astonishing features including 3-D art, gatefolds and die-cut overlays of the five stages of computer generated motion capture technology. It also includes envelopes, cards, and a movie poster. *Monster House* is the first film from director Gil Kenan, who is living every young director's dream, hand-picked by the film's executive producer, Steven Spielberg, to create this groundbreaking film. This latest release from Sony Pictures Imageworks and ImageMovers, features the innovative, cutting-edge technology of "performance capture animation, first introduced in *The Polar Express*. *Monster House* tells the story of a trio of friends who discover the secret that a scary, creepy house in their neighborhood is actually a living, breathing monster and it's up to the kids to stop the evil house before it's too late. Standouts in the cast include animation veterans Steve Buscemi, Kathleen Turner, Catherine O'Hara and Jason Lee, as well as Fred Willard, Kevin James, Maggie Gyllenhaal, and Jon Heder.

About the Author J.W. Rinzler is the author of the New York Times best-seller *The Making of Star Wars: Revenge of the Sith*. Rinzler attended Parsons School of Design and NYU Graduate School of Arts and Science. He moved to Paris to teach art history and cinema and on his return to the United States has been the managing editor of *GamePro* magazine and published numerous articles on electronic games before joining Lucasfilm Ltd as senior editor. He makes his home in California's Marin County. Robert Zemeckis is the Academy Award-winning director of *Forrest Gump*, and a pioneer in the innovative use of special effects, combining live-action seamlessly with traditional animation. Zemeckis is the director of *The Polar Express* and the forthcoming film, *The Corrections*. Gil Kenan is a first-time writer and director of *Monster House* and a 2002 MFA graduate from the UCLA School of Theater, Film and Television.