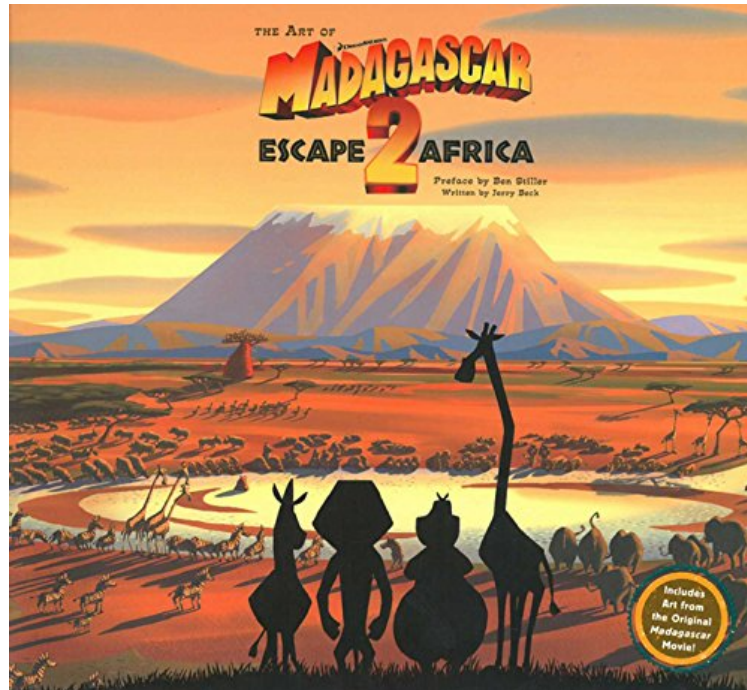


The Art of Dreamworks Madagascar: Escape 2 Africa

Jerry Beck

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#1514981 in Books Insight Editions 2008-10-01 2008-10-01 Original language: English PDF # 1 10.00 x .90 x 11.00, 3.06 #File Name: 1933784709160 pages | File size: 39.Mb

Jerry Beck : The Art of Dreamworks Madagascar: Escape 2 Africa before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Art of Dreamworks Madagascar: Escape 2 Africa:

6 of 7 people found the following review helpful. Some paintings deserve to be printed bigger By Parka[[VIDEOID:28950211]] This art book follows a style very similar to The Art of Kung Fu Panda. Character art is presented before background location art. There are lots of character designs, background paintings and even discarded storyboards and art. In-depth descriptions are included before each character or location. These stories contain stuff like character motivations, challenges to creating Africa the continent and production strategies to make characters more prominent in New York City and other stuff. All these make for a very interesting read on the production and creative process. However, the book is strange at some parts. There are some incredibly detailed paintings which were printed at only 4 inches wide. Lots of details can't be seen. While some of the full page rendition of the main characters are great, some really don't deserve to be blown up that big because of -- again -- the lack of detail. I really don't think broad pencil sketches for Marty the zebra should command a single page, as do the 3D render of Gloria the hippo. Some of the beautiful scene paintings really deserve a bigger canvas. Once the section for background location art starts, the book becomes considerably much better. Now, most of the digital paintings are displayed big for all the glory. On the last few pages includes the discarded characters and storyboard. There's also a page on 4 stages of production and another page on props. There are not many movie stills, which is great. Unfortunately, I cannot comment on whether the book contains art from both the movie because I've yet to watch them. Overall, this is still a pretty fun art book to get. (More pictures are available on my blog. Just visit my profile for the link.) 0 of 0 people found the following review helpful. Item arrived in excellent condition. Virtually brand new looking By N. Fox

arrived in excellent condition. Virtually brand new looking. The content is helpful for the aspiring artist, appreciative reader, and for those who enjoy the story magic making process. 0 of 0 people found the following review helpful.
excelenteBy CARLOSMuy buen libro con ilustraciones de los personajes y toda su evolucion. Increible material para los que nos gusta el arte de la animacion. Con detalles de cada uno de los animales y los escenarios. Coloridas y muy detalladas escenas de como se hizo cada una de las tomas. Los escenarios y los characters de toda la pelicuala y con material de la primer pelicula tambien.No puede faltar en tu biblioteca

Would you trust a squad of trash-talking Penguins to fly a plane? Probably not, but for Alex the lion, Marty the zebra, and Melman the giraffe there isn't much choice if they ever hope to see the Central Park Zoo again. Join your favorite Manhattan menagerie in *The Art of Madagascar* for a look into their wild ride from their first trip to the island paradise to their venture into the African savannah in the upcoming sequel *Madagascar: the Crate Escape*. *The Art of Madagascar* explores how the zoo comes to life featuring an untamed look into the visual effects and development from the Dreamworks team that brought you *Shrek* and *Shark Tale*. Discover how animators incorporated animal idiosyncrasies into each character, how digital avatars were tailored to voice actors, and the inside scoop on those darn penguins. The abundance of behind the scenes visuals, information, and special features in the *The Art of Madagascar* is sure to drive kids and anyone's creative curiosity wild.

About the AuthorJerry Beck is the author of over fifteen books on animation history. He writes about classic cartoon characters at CartoonResearch.com and blogs about modern animation at AnimationScoop.com. A former studio executive with Nickelodeon Movies and Disney TV, Beck currently teaches animation history at Woodbury University in Burbank, CA, where he lives.