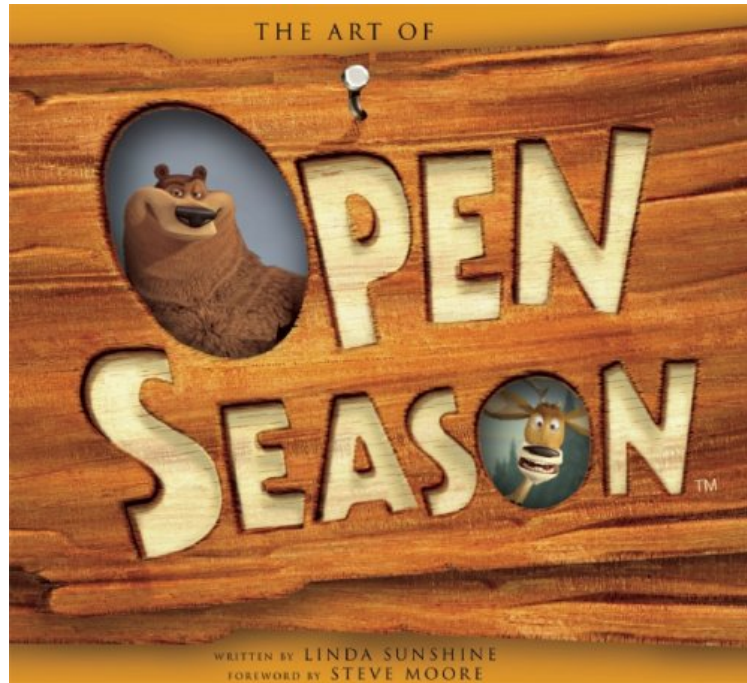


## The Art of Open Season

*Linda Sunshine*

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#1426981 in Books 2006-09-26 Original language: English 11.40 x 1.60 x 10.50l, 4.60 #File Name: 1933784040180 pages | File size: 60.Mb

**Linda Sunshine : The Art of Open Season** before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Art of Open Season:

1 of 1 people found the following review helpful. Better 'Art of' book than Pixar's! By Adele Thomas Pixar may want to review their delivery of any future art books now that Sony is delivering books like Open Season, chocked with goodies. This book is so packed full of art you would think the film was traditional. I enjoyed Open Season and wondered why since I can't stand most CG films except for Pixar's (excluding Cars). I know why now I see all the pre-production that went into it...for me I'm a colour and environment lover and I was so happy to see Sony included colour scripts and beat boards! I really think this one is a great investment! The presentation is a real treat, I am looking forward to the Aardman art of books now that they are partners with Sony...keep it up. 3 of 3 people found the following review helpful. Open Season By Pascal I have seen the movie and wanted to walk out on it within the first five minutes. NOT because the animation was bad, or the art direction awful, simply because the pacing and the main character's voices were just getting in the way of the experience I look for in a movie: The escape. When I picked up the book, I was almost shocked to see that the exact opposite was happening. I found myself flipping through the pages, being brought in to this magnificent world inspired by the older Disney designers, and really enjoyed the book. I would recommend it as a standalone Art Book, rather than a complement to the movie. In fact, you might like the movie better if you just go through the book. 0 of 0 people found the following review helpful. Amazing piece By Filipe Oliveira It's a well-crafted book, full of snippets like stickers, sketch pages and background stories. I have one more of this same publisher (surf's up art book) and the quality is VERY GOOD.

In the new action-adventure comedy *Open Season*, the first feature-length CG animated film from Sony Pictures Animation, a happily domesticated grizzly bear (Martin Lawrence) has his perfect world turned upside-down after he meets a scrawny, fast-talking mule deer (Ashton Kutcher). *Open Season* also features Debra Messing, Gary Sinise, Jon Favreau, and Billy Connolly (as head of a rogue gang of Scottish squirrels). *Open Season* is directed by Roger Allers (*The Lion King*) and Jill Culton (credits include *Monsters, Inc.*, *Toy Story 2*) and co-directed by Anthony Stacchi (credits include *Antz*). The film showcases the Computer Generated (CG) animation created by Sony Pictures Imageworks Inc., an Academy Award-winning, state-of-the-art visual effects and character animation company, dedicated to the art and artistry of digital production and character creation. Recognized by the Academy of Motion Picture Arts and Sciences, Imageworks has been nominated for its work on *Spider-Man*, *Hollow Man*, *Stuart Little*, and *Starship Troopers*. *The Art of Open Season* gives you an inside look at an explosion of color and talent, documenting every aspect of creating a CG animated film, from scripting and storyboarding to layout, animation, color, lighting, and visual effects with sensational full-color images throughout.

About the Author Linda Sunshine is a former editor at Stewart, Tabori Chang, and the author of more than fifty books including twenty-six behind-the-scenes portraits of notable films, from *E.T.* and *Stuart Little* to *Catch Me If You Can* and *Frida*. She lives in New York and Los Angeles. Steve Moore, executive producer, created the comic panel *In the Bleachers*, while working at a sports editor at *The Maui News* in Hawaii. He then took a post at the *Los Angeles Times*, where after eleven years, he left to concentrate full-time on the comic strip and developing other projects. *Open Season* is his first animated feature film. *In the Bleachers* is distributed by Universal Press Syndicate. Steve and his family currently reside in Boise, Idaho.